

# releaseVoice

releaseVoice(noteID)

## Description

Function to release a note with a specific note ID.

**Available in:** Processor.

## Arguments

<b>noteID</b>	The note ID of the note you want to release.	number
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## Example

```
-- generate major chords
local notes = {}

function onNote(event)

  local id1 = playNote(event.note, event.velocity)
  local id2 = playNote(event.note + 4, event.velocity)
  local id3 = playNote(event.note + 7, event.velocity)

  local ids = notes[event.note]
  if ids == nil then
    ids = {}
    notes[event.note] = ids
  end

  table.insert(ids, id1)
  table.insert(ids, id2)
  table.insert(ids, id3)

end

function onRelease(event)

  for i,v in ipairs(notes[event.note]) do
    releaseVoice(v)
  end

  notes[event.note] = nil

end
```

**See Also:** [onNote](#), [postEvent](#), [playNote](#), [onRelease](#)