

pitchBend

pitchBend(value)

Description

Function to generate pitch bend events.

Available in: Processor.

Arguments

value	The pitch bend value in the range of -1.0 to 1.0.	number
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Example

```
-- invert pitch bend values
function onPitchBend(event)
    local invPB = event.bend * -1
    pitchBend(invPB)
    print("Inverse PB: "..invPB)
end
```

See Also: [onPitchBend](#), [controlChange](#), [afterTouch](#)