

# setParameterNormalized

```
setParameterNormalized(nameOrID, value)
```

## Description

Function to set the value of a parameter in the normalized range from 0 to 1.0. The parameter can be determined by name or ID. This function has no effect if the parameter does not exist or if the value is of the type string.

**Available in:** Controller, Processor.

## Arguments

<b>nameOrID</b>	The name or ID of the parameter.	string or number
<b>value</b>	The value you want to set in the normalized range from 0 to 1.0.	number

## Example

```
-- set the normalized value of the parent layer's level parameter
function onLoadIntoSlot()
    this.parent:setParameterNormalized("Level", 0.5) -- set via name
    this.parent:setParameterNormalized(38, 0.5) -- set via ID
end
```

**See Also:** [getParameterNormalized](#), [getParameter](#), [setParameter](#), [hasParameter](#)